## CE/CSE 5710: Modeling & Simulation

Applications of Markov Chains\*

February 17, 2012

## Short Term Cash Management

**Context:** Maintain cash balance to meet future disbursements. Eliminate idle cash balances by investing in short-term loans, treasury bills etc., but maintain a minimum balance to cover potential cash shortages. **Objective:** Identify the best cash management strategy.

In the absence of intervention the cash level in the account fluctuates randomly as a result of multiple small transactions. Time is divided into successive equal length periods of short duration.  $X_n = \text{Cash}$  in hand at the end of period n and it is assumed to be a random walk in which:

$$Pr\{X_{n+1} = k \pm 1 | X_n = k\} = \frac{1}{2}$$
(1)

The cash management strategy is defined by an (s, S) policy as in the inventory problem (0 < s < S). If the cash levels drop below 0 then sell enough treasury bills to replenish cash level up to s, similarly if it increases past S then invest in treasury bills and bring down cash levels to s.

The following can be derived:

• Let T denote the time period at which the cash level either reaches 0 or S at which points it is reset to s. Therefore, T is the time to transaction. The following formula denotes the mean time to transaction or the mean cycle length:

$$E[T|X_0 = s] = v_s = s(S - s)$$
(2)

• Given an arbitrary state k,  $W_{sk}$  is the mean number of visits to k up to time T starting at  $X_0 = s$ 

$$W_{sk} = 2\left[\frac{s}{S}(S-k) - (s-k)^{+}\right]$$
(3)

• Therefore the total unit periods of cash on hand,  $W_s$ , up to time T is given by:

$$W_s = \sum_{k=1}^{S-1} k W_{sk} = \frac{s}{3} [S^2 - s^2]$$
(4)

In developing a method to identify the best strategy, we first develop a cost metric that accounts for the cost of each transaction and the cost of not investing cash on hand - i.e., the opportunity cost. The following items are defined:

•  $T_i$  is duration of the *i*th. cycle. As each cycle starts from cash level of s - successive cycles are independent.

<sup>\*</sup>Material in this chapter is adapted from H. M. Taylor and S. Karlin. An Introduction to Stochastic Modeling. Academic Press, 3rd. edition, 1998., Chapters III, Section 6.2.

- K is the cost of each transaction incurred at the end of each cycle.
- $R_i$  is the total opportunity cost of holding cash on hand during the *i*th. cycle.
- r denotes the cost per unit time of cash on hand.

Therefore, average cost (C) over n cycles can be represented as:

$$C = \frac{nK + \sum_{i=1}^{n} R_n}{\sum_{i=1}^{n} T_n}$$
(5)

For very large values of n or as  $n \to \infty$ , dividing the numerator and denominator of the above expression by n yields:

$$C = \frac{nK + E[R_i]}{E[T_i]} \tag{6}$$

where the  $E[R_i]$ , the expected value of  $R_i$  is expressed as  $E[R_i] = rW_s$  and  $E[T_i]$  the expected value of each cycle is  $E[T_i] = v_s$ . Therefore, the long run average cost is (substituting Eq 2 and Eq 4 in Eq 6):

$$C = \frac{K + \frac{1}{3}rs(S^2 - s^2)}{s(S - s)}$$
(7)

Eq  $\ref{eq:second}$  can be re-written in terms of  $x=\frac{s}{S}$  as follows:

$$C = \frac{K + \frac{1}{3}rS^3x(1 - x^2)}{S^2x(1 - x)}$$
(8)

The ideal strategy would be one that minimizes the above cost. Therefore, setting the following conditions to minimize C

$$\frac{dC}{dx} = 0 \tag{9}$$

and,

$$\frac{dC}{dS} = 0\tag{10}$$

yields optimal values,  $x_{opt} = \frac{1}{3}$  and  $S_{opt} = 3s_{opt} = 3\sqrt[3]{\frac{3K}{4r}}$